

CU71007A: Critical Theory: Lecture 1

Handout for Critical Theory of Interactive Media

Axel Roch, a.roch@gold.ac.uk, -X 7981

- 1; 27 Sep. Introduction, Overview and General Concept of Critique:
What are conditions of media ?
- 2; 4 Oct. Critical Theory:
Archaeology as Method of Thought
- 3; 11 Oct. Genealogical Critique of Postmodernity:
An Archaeology of the 'Modern Post'
- 4; 18 Oct. Methodological Critique of Archaeology:
Nomadology
- 5; 25 Oct. Example of Dynamic Action and Counter-Action:
Bugs Bunny as Model for Electronic Interaction
- 6; 1 Nov. *Media Theory and Interface Theory*
- 7; 8 Nov. Critique of the Technical Image *Part I*
(no READING WEEK!)
- 8; 15 Nov. Critique of the Technical Image *Part II*
- 9; 22 Nov. Towards a *Critical Theory of the Interface*
- 10; 29 Nov. The Interface in Electronic Art:
Skin in Electronic Video and Material Interfaces in Post-Digital Art
- 11; 29 The Interface in Media Art:
Collaborative Interfaces
- 12; 6 Dec. READING WEEK